**User Stories**

1. As a Player, I should be able to navigate to right till the end of game screen using D key in first, second level so that I can do any action in the game.

Acceptance Criteria –

* Pressing “D” should let the player navigate to right.

1. As a Player, I should be able to navigate to left till the end of game screen using A key in first, second level so that I can do any action in the game.

Acceptance Criteria –

* Pressing “A” should let the player navigate to left.

1. As a Player, I should be able to navigate to the top till the end of game screen using W key in first, second level so that I can do any action in the game.

Acceptance Criteria –

* Pressing “W” should let the player navigate to top.

1. As a Player, I should be able to navigate to the bottom till the end of game screen using S key in first, second level so that I can do any action in the game.

Acceptance Criteria –

* Pressing “S” should let the player navigate to bottom.

1. As a Player, I should be able to fire bullet to enemies in level 1 so that I can score point and cross level 1

Acceptance Criteria –

* Pressing “Space bar” should let the player fire bullet to enemies

1. As a Player, I should see the score point incrementing in level 1 so that I can see my scores going up.

Acceptance Criteria –

* Score should get incremented in the top left right corner.

1. As a Player, I should see the score point incrementing in level 1 and 2 so that I can see my scores going up.

Acceptance Criteria –

* Score should get incremented in the top left right corner.

1. As a Player, I should be able to move from one level to another level as I kill all the enemies so that I proceed further.

Acceptance Criteria –

* I should see a different level.

1. As a Player, I should see the text “you lose” if I lose.

Acceptance Criteria –

* I should see “you lose” text.

1. As a Player, I should be able to fire bullet in the right using L key in second level so that I can kill the insects.

Acceptance Criteria –

* Pressing “I” at right place should kill the enemy.

1. As a Player, I should be able to fire bullet in the left using J key in second level so that I can kill the insects.

Acceptance Criteria –

* Pressing “J” at left place should kill the enemy.

1. As a Player, I should be able to fire bullet in the top using I key in second level so that I can kill the insects.

Acceptance Criteria –

* Pressing “I” at top place should kill the enemy.

1. As a Player, I should be able to fire bullet in the bottom using K key in second level so that I can kill the insects.

Acceptance Criteria –

* Pressing “K” at bottom place should kill the enemy.

1. As a Player, I should be having maximum bomb capacity of 15 in level 2 so that I know how to se my bombs effectively.

Acceptance Criteria –

* See Bomb: 15 in bottom right corner in level 2

1. As a Player, bomb counter should decrement as I kill the insect so that I can track the bomb counter.

Acceptance Criteria –

* Bomb counter decrement in bottom right corner as insect is killed.